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The business case for automated software engineering

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IEEE ASE 2007, Atlanta, Georgia, Nov 5, 2007

"Sociology beats Technology"?

- ICSE 2007 panel
 - Tim Lister (co-author of Peopleware")
- "The major problems of our work are not so much technological as sociological in nature."
- Focus less on new ASE tools and more on management / sociological factors
- E.g. More important than "software tools"
 - Any <u>one</u> of 1,2,3,4,5,6,7,8
 - Any two of 10,11,12,...,22
- So, is there a business case for automated software engineering?

id	features	relative weight
1	Personnel/team capability	3.53
2	Product complexity	2.38
3	Time constraint	1.63
4	Required software reliability	1.54
5	Multi-site development	1.53
6	Doc. match to life cycle	1.52
7	Personnel continuity	1.51
8	Applications experience	1.51
9	Use of software tools	1.50
/ 10	Platform volatility	1.49
11	Storage constraint	1.46
12	Process maturity	1.43
13	Language & tools experience	1.43
- 14	Required dev. schedule	1.43
15	Data base size	1.42
16	Platform experience	1.40
17	Arch. & risk resolution	1.39
18	Precedentedness	1.33
19	Developed for reuse	1.31
20	Team cohesion	1.29
21	Development mode	1.32
22	Development flexibility	1.26

Relative impact on development effort. Regression analysis of 161 projects. Boehm e.tal. 2000

So, can we ever make the case for automated software engineering?

- Not just via final development cost
 - E.g. COCOMO II (Boehm et al 2000)
- Comment on all of {effort ,defects ,threats}; e.g.
 - COQUALMO a defect predictor (Boehm et al 2000)
 - Expert COCOMO a threat predictor (Madachy, 1994)
- Problem
 - These models need calibration
 - Calibration needs data
 - Usually, data incomplete (the "data drought")
- Our thesis :
 - Precise tunings not required
 - Space of possible tunings is well-defined
 - Find and set the collars
 - Reveal policies that reduce effort/ defects /threats
 - That are stable across the entire space
- How will those policies rank "technology" vs "sociology"?

	a sa								
26 inputs					3 outputs				
							sch	nedule	
rely p	olex ksloc	p	cap ti	ime (aa	effort		risk	defects
5	1 118.80		5	3	5	2083	_	69	0.50
5	1 105.51		1	3	5	4441		326	0.86
5	4 89.26		3	5	3	1242		63	0.96
5	2 89.66		1	4	5	2118		133	2.30
5	1 105.45		2	4	5	6362		170	2.66
5	3 118.43		2	6	2	7813		112	4.85
5	4 110.84		4	4	4	4449		112	6.81



Road map

- Motivation
- Machinery
- Results
- Related & future work
- So what?



Q: what is "automated software engineering" A: {automated analysis, execution-based testing} \in {5,6}

$\mathsf{LOW} \iff \mathsf{MEDIUM} \iff \mathsf{HIGH}$

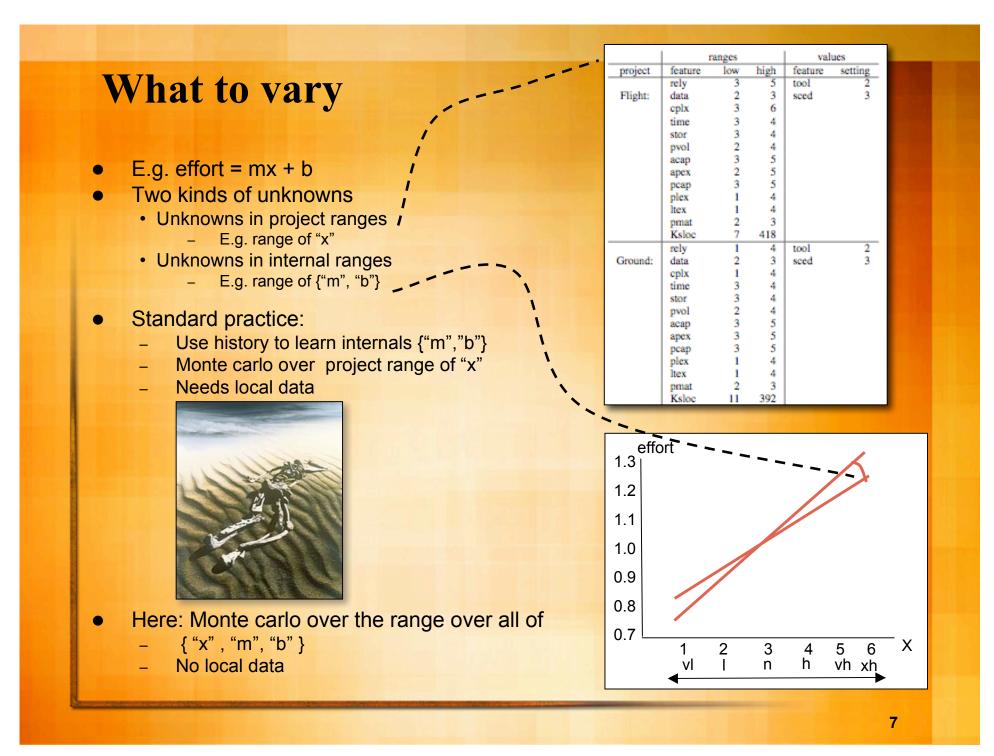
	Definition	Low-end = $\{1,2\}$	Medium = {3,4}	High-end= {5,6}
		(,,_)		10g0 100 (0,0)
Defect remova	l features			
execution-	all procedures and tools used for testing	none	basic testing at unit/ integration/ sys-	advanced test oralces, asserth
based testing			tems level; basic test data management	checking, model-based testing
automated	e.g. code analyzers, consistency and	syntax checking with compiler	Compiler extensions for static code	formalized specification and ver-
analysis	traceability checkers, etc		analysis, Basic requirements and de-	cation, model checking, symbol
			sign consistency, traceability checking.	execution, pre/post condition chee
peer reviews	all peer group review activities	none	well-defined sequence of preperation,	
			informal assignment of reviewer roles,	checklists/ root cause analysis, co
			minimal follow-up	nual reviews, statistical process of trol, user involvement integra
				with life cycle
				with the cycle
Scale factors:				
flex	development flexibility	development process rigorously	some guidelines, which can be relaxed	only general goals defined
	acremphone nearonity	defined	Some galdennes, which can be felated	Siny general goals denied
pmat	process maturity	CMM level 1	CMM level 3	CMM level 5
prec	precedentedness	we have never built this kind of	somewhat new	thoroughly familiar
	· · · · · · · · · · · · · · · · · · ·	software before		
resl	architecture or risk resolution	few interfaces defined or few risk	most interfaces defined or most risks	all interfaces defined or all ri
		eliminated	eliminated	eliminated
team	team cohesion	very difficult interactions	basically co-operative	seamless interactions
Effort multipli				
acap	analyst capability	worst 15%	55%	best 10%
aexp	applications experience	2 months	1 year	6 years
cplx	product complexity	e.g. simple read/write statements	e.g. use of simple interface widgets	e.g. performance-critical embed
				systems
data	database size (DB bytes/SLOC)	10	100	1000
docu	documentation	many life-cycle phases not docu-		extensive reporting for each 1
		mented		cycle phase
ltex	language and tool-set experience	2 months	1 year	6 years
pcap	programmer capability	worst 15%	55%	best 10%
pcon	personnel continuity	48%	12%	3%
-	(% turnover per year)			
plex	platform experience	2 months	1 year	6 years
pvol	platform volatility	12 months 1 month	6 months 2 weeks	2 weeks 2 days
	(frequency of major changes)			
rely	required reliability	errors are slight inconvenience	errors are easily recoverable	errors can risk human life
ruse	required reuse	none	multiple program	multiple product lines
sced	dictated development	deadlines moved to 75% of the	no change	deadlines moved back to 160%
	schedule	original estimate		original estimate
site	multi-site development	some contact: phone, mail	some email	interactive multi-media
	an and of a familiable DAM	N/A	50%	95%
stor	required % of available RAM	18/23	2016	2210
stor time	required % of available RAM required % of available CPU	N/A N/A	50%	95%

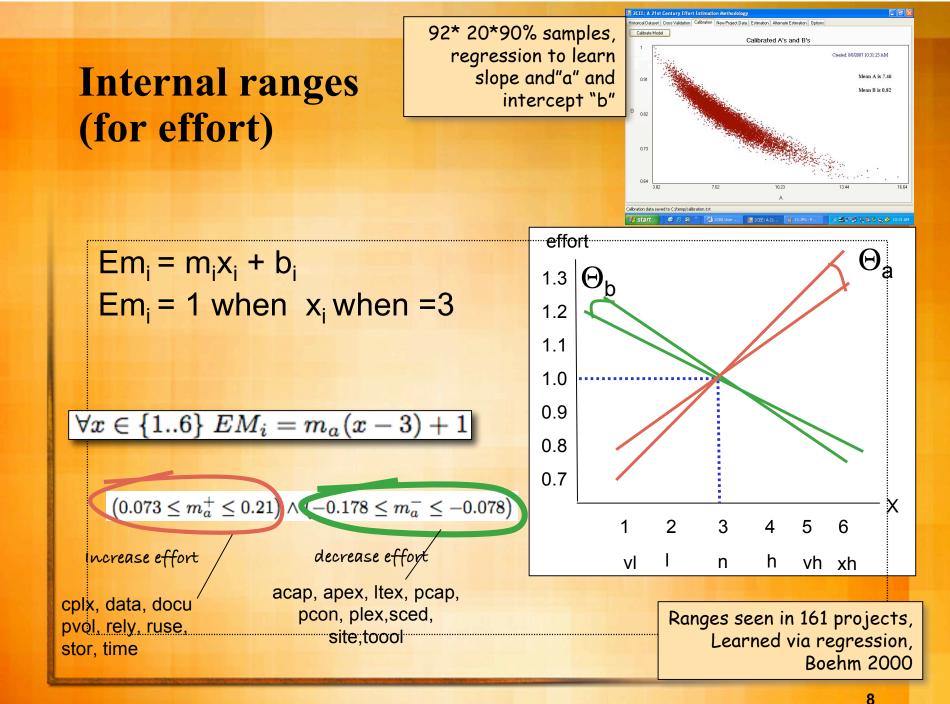
USC's software process model ontology

ASE :

automatedAnalysis = {5,6} or

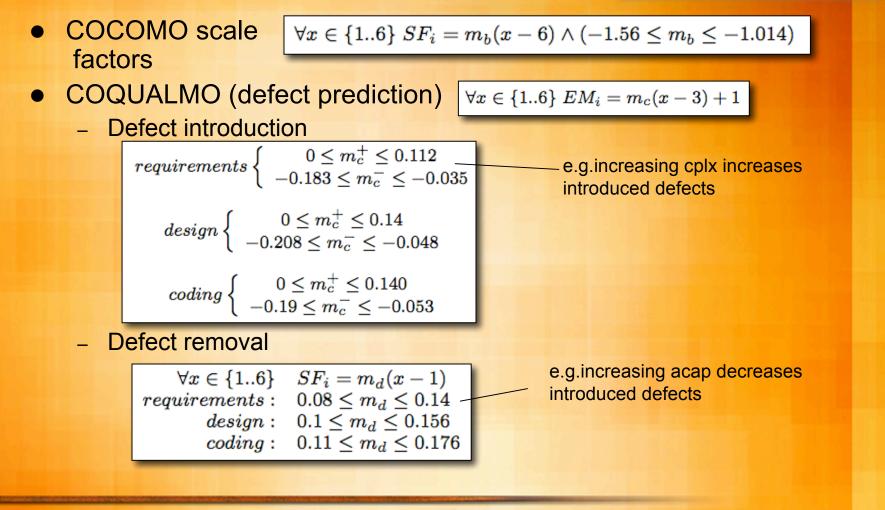
executionBasedTestingTools = {5,6}





Other internal ranges (to effort and defects)

Ranges seen in 161 projects, Learned via regression, Boehm 2000



Yet more relationships (to threats)

• Expert COCOMO threat model:

Dozens of tables listing pairs of "dumb decisions"

- E.g. very dumb to build high rely systems using constrained schedules

		rely= very low	rely= low	rely= nominal	rely= high	rely= very high	
[sced= very low	0	0	0	1	2	
	seed= low	0	0	0		1	wrong place to be
	seed= nominal	0	0	0	0		and the second se
	seed= high	0	0	0	0	0	
- [seed= very high	0	0	0	0	0	and the second

right place to be

- To mutate the threat model
 - Grab the "high" corner and push it "up" or pull it "down"
 - By a random factor 0.5 <=X <= 1.5

From Madachy, KBSE 1994

solution $s = "(\{x1, x2, ...\}, \{m1, m2, ...\}, \{b1, b2, ...\})"$

Find and rank solutions via simulated annealing

1

2 3

4

5

6

7

8

9

- Best = anything •
- Run from "hot" to "cool" .
 - Find something in the neighborhood of best
 - If better, then new best
 - Else
 - When "hot", maybe jump to worst
 - When "cooler", don't be so stupid
- (and as we cool, SA converges • to greedy hill-climbing)
- Accumulate the total energy • seen for each setting

$$0 \leq E = \left(\sqrt{\overline{Ef}^2 + \overline{De}^2 + \overline{Th}^2}\right) / \sqrt{3} \leq$$

sample() { s := s0; e := E(s) // Init state, energy. for t in 1 to tmax do sn = randomly change 1/3 of "s" // Pick neighbor. en := E(sn)// Compute energy. for x in sn out[x] += en // record project settings if P(e, en, temp(t/tmax)) > random() then // better? s := sn; e := en

done

```
return out, sorted ascending by en
```

rank(sample());

```
rank(order) {
    for | in order
1
2
    do cache=();
3
         for n = 1 to 1000
4
        do sn = random settings
5
             for j = 1 to l; do sn[l] = order[l]; done
6
             cache[n] = E(sn)
7
```

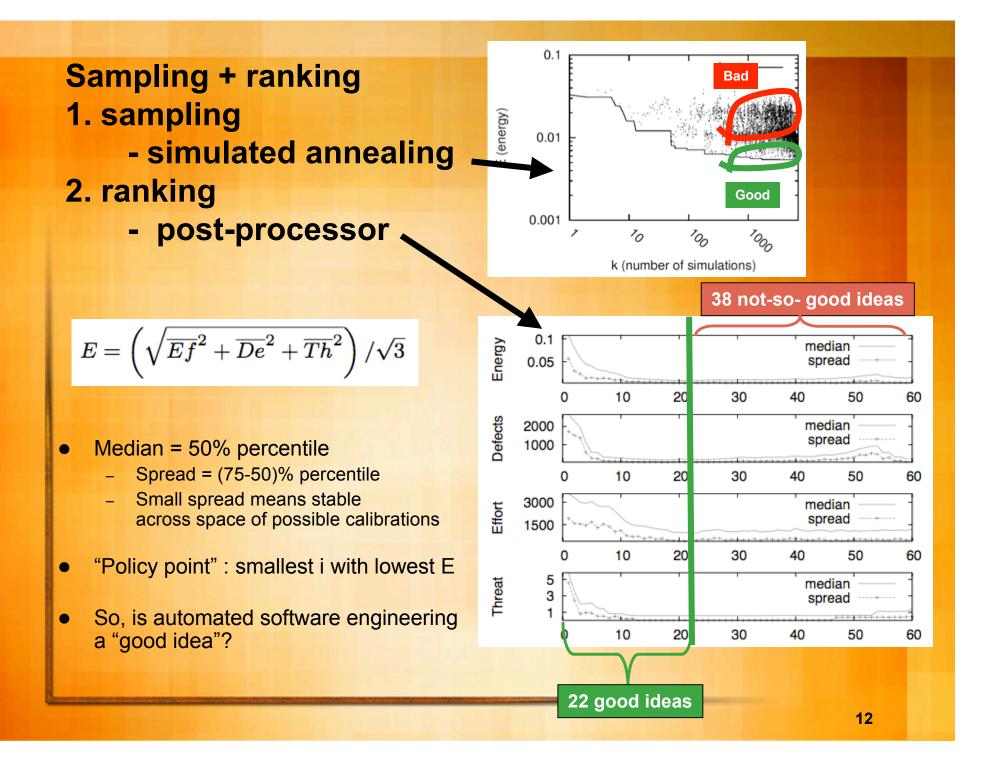
done

- sort cache
- print cache[500], (cache[750] cache[500])

done

8

9



Road map

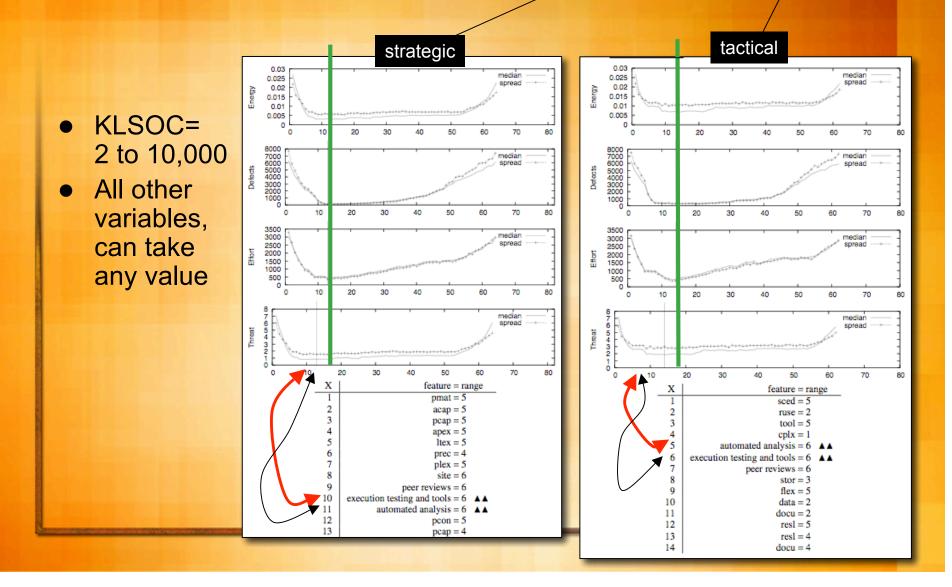
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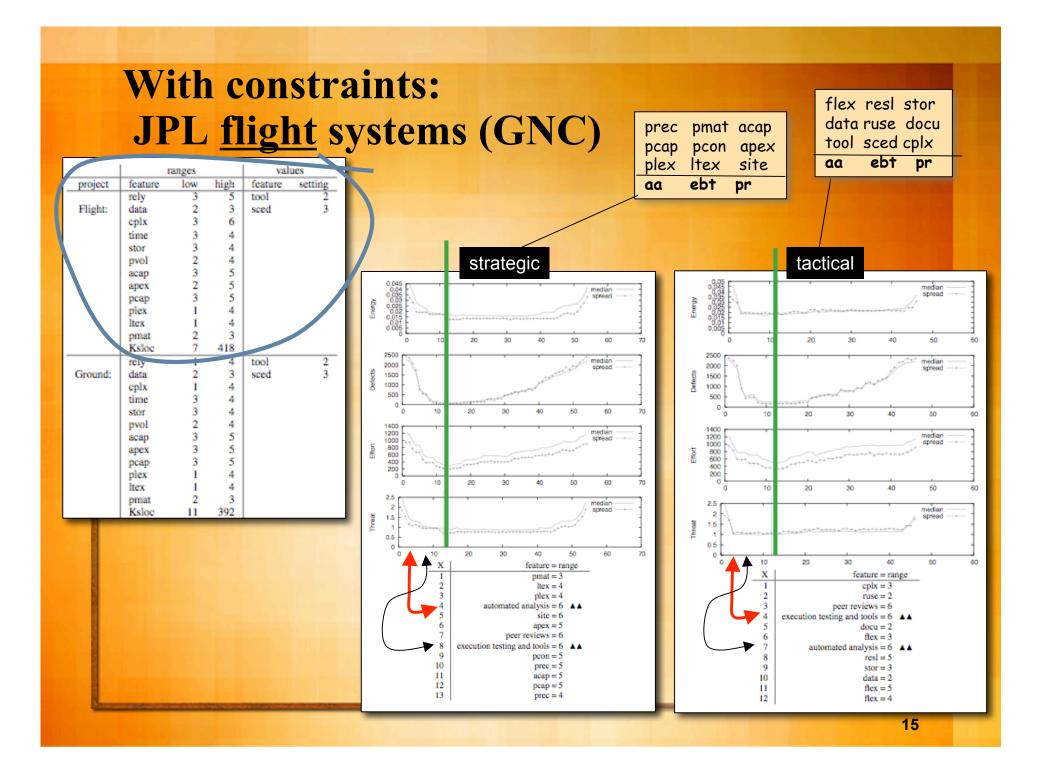


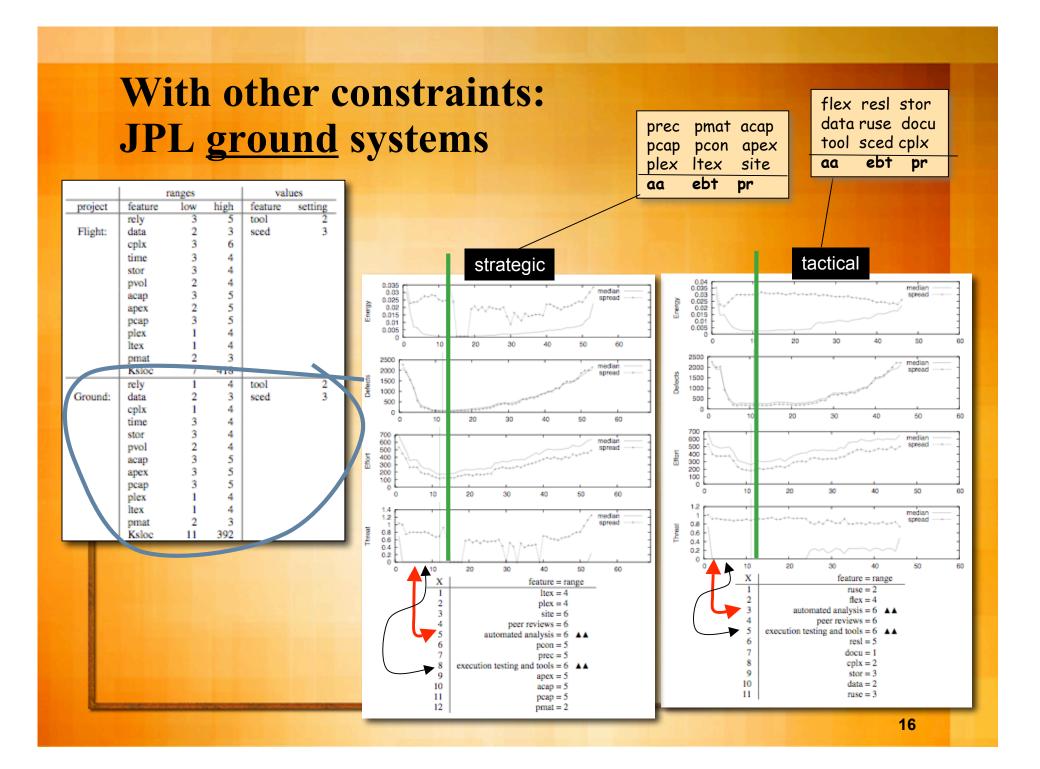
Unconstrained COCOMO (anything goes)

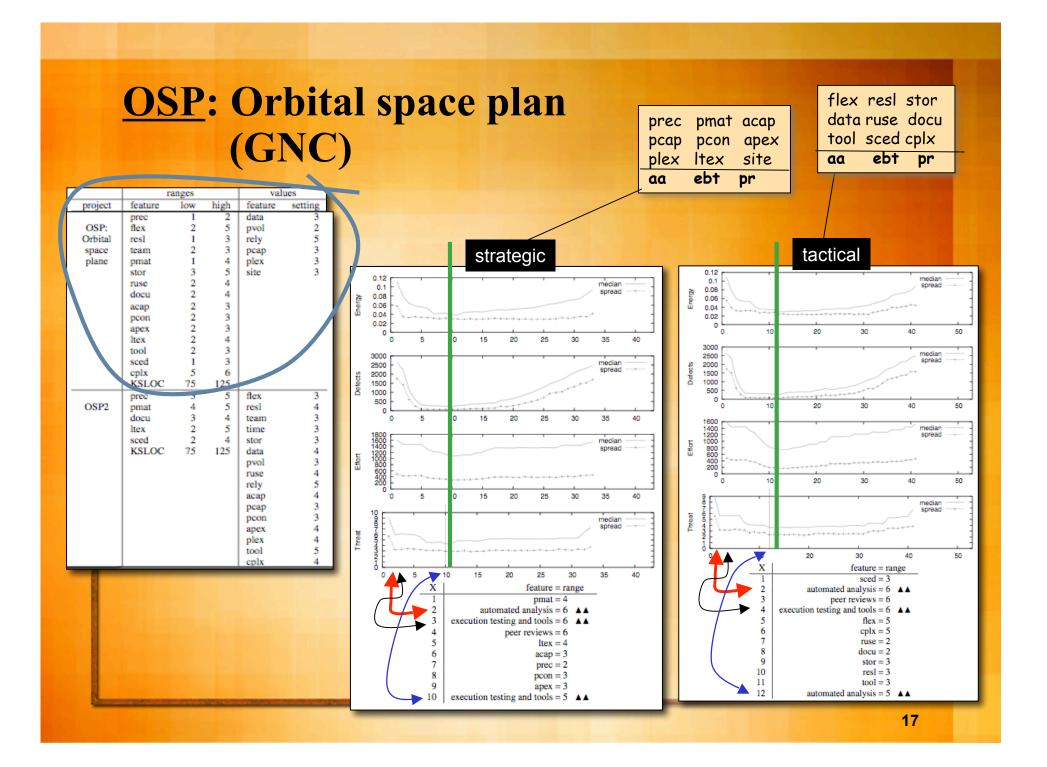
plex aa	ltex ebt	site pr	† a
рсар	pcon	apex	d
prec	pmat	acap	f

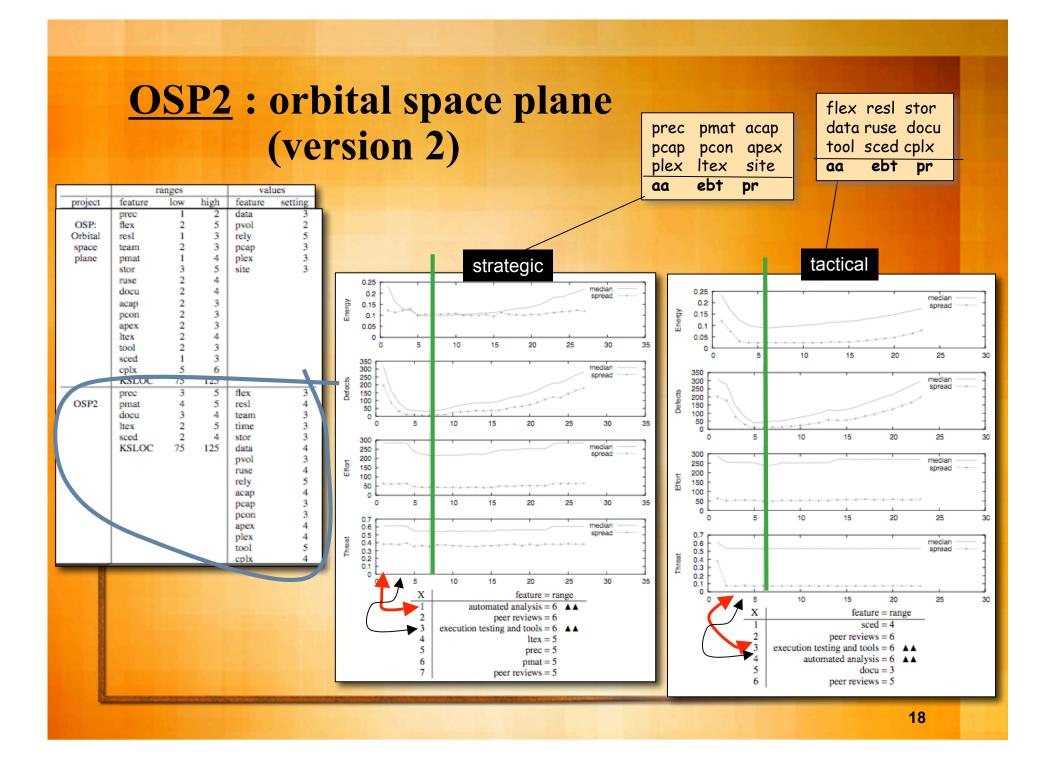
flex resl stor data ruse docu tool sced cplx aa ebt pr











Results (summary)

- There exists at least one oracle of software process, that says...
 - In ten case studies
 - ASE required for each minimum effort, defects, threats
 - But need to it very well, or not at all.

	Automated formal methods = 5	Automated formal methods = 6	Execution-based testing tools =5	Execution-based testing tools =6	Peer review =5	Peer review =6
All , strategic		♦		•		•
All, tactical		♦		•		•
Flight, strategic		♦		•		♦
Flight, tactical		♦		•		•
Ground, strategic		•		•		♦
Ground, tactical		♦		•		•
OSP, strategic		♦	•	•		•
OSP, tactical		♦	•	•		•
OSP2, strategic		•		•	•	•
OSP2, tactical		♦		•	•	•

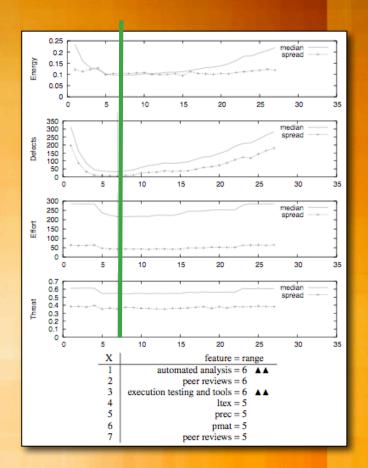
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Comparison to prior work

- COCOMO studied since 1981
 - Nothing like this in the literature
- ASE 2000: TAR1
 - TAR1 minimal contrast set learner,
 - Monte Carlo simulations of just COCOMO / THREAT models
 - Yielded one solution, not a trade space
- ASE 2002 & RE'03 : TAR2/TAR3
 - applied to other process models
- ? this work supercedes
 - IEEE Software 2005
 - Feature subset selection to reduce variance
 - TSE 2006 (Oct)
 - Better data mining methods to constrain model from historical data

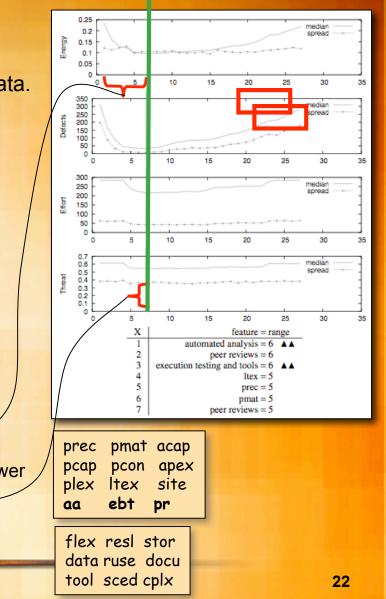


Future work: checking validity

- Sampling bias
 - Our conclusions not biased by local data.
- Model bias
 - Are the USC models correct?
- Evaluation bias

$$E = \left(\sqrt{\overline{Ef}^2 + \overline{De}^2 + \overline{Th}^2}\right) / \sqrt{3}$$

- Are defects as important as effort as threats?
- Search bias
 - Did we define ASE correctly?
 - Did we define "strategic" and 'tactical" correctly?
 - Are the back select orderings the "best" orderings?
 - A "better" ordering would reach min energy with fewer settings and have lower spread at min energy



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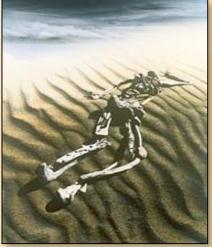


Conclusion: does "Sociology beat Technology"?

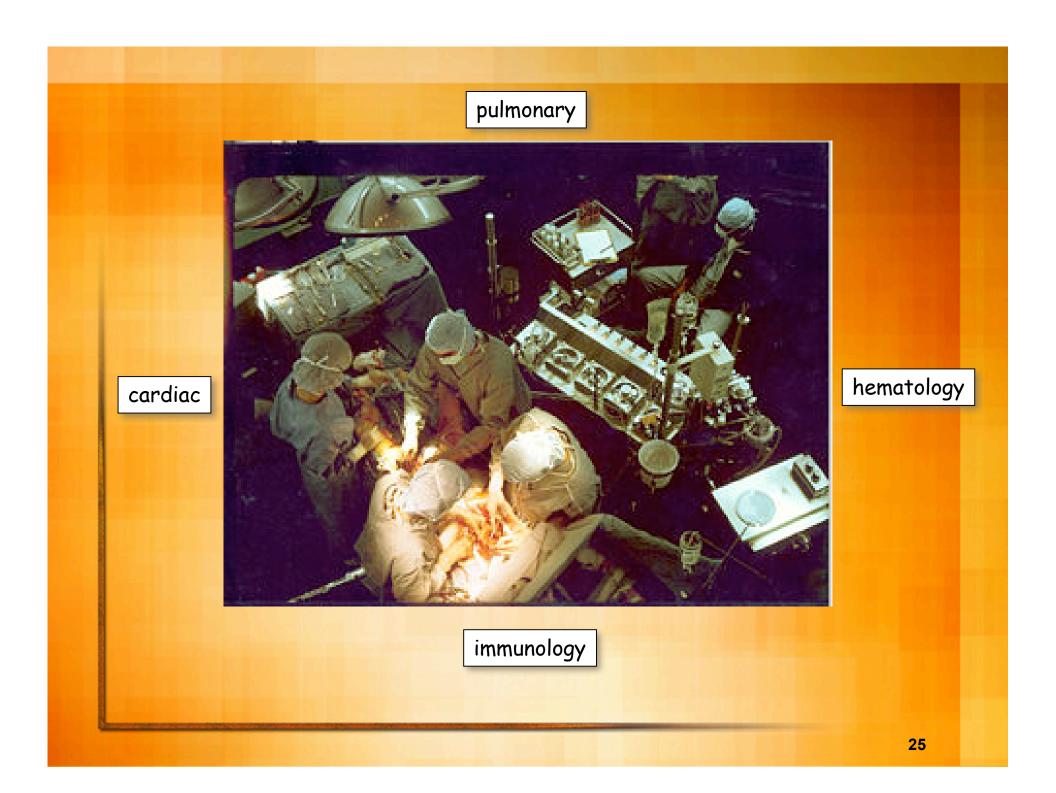
• No

Technology compliments sociology.

- There exists at least one oracle that says:
 - "Technology" (a.k.a. ASE) is an essential tool for reaching minimum {effort, defects, threats}
 - 10 case studies using USC models.
 - Problem of local calibration avoided with some AI search



- But:
 - Do ASE well, or not at all
 - No halfway measures
 - ASE could only reach min {effort, defects, threats} in conjunction with sociological decisions
 - e.g. about peer reviews, process maturity,schedule pressure
 - Hence researchers need to understand both
 - software development technology
 - and the sociological factors



Questions?

Comments?

Extra Material

At the "policy point", STAR's random solutions are surprisingly accurate

LC : learn *impact[i]* via regression (JPL data) STAR: no tuning, randomly pick *impact[i]*

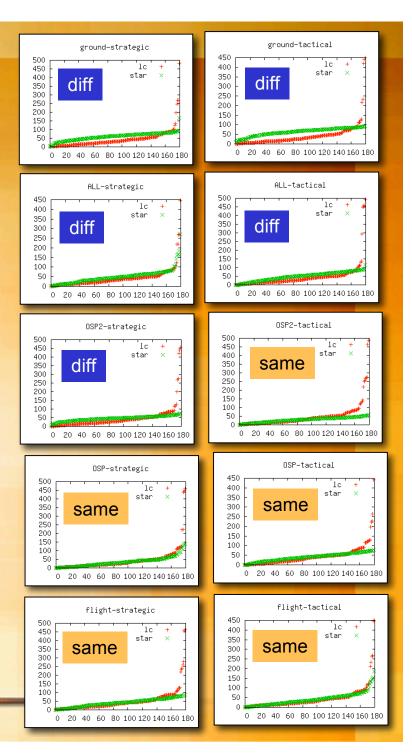
 $\frac{Diff}{Mre} = \sum mre(lc) / \sum mre(star)$ $\frac{Mre}{Mre} = abs(predicted - actual) / actual$

\sum mre(lc) / \sum mre(star)	strategic	tactical
ground	66%	63%
all	91 %	75%
OSP2	99%	125% ● O
OSP	112% ● O	111% ● O
flight	101% O O	121% ● O

{ "•" "O"} same at {95, 99}% confidence (MWU)

Why so little Diff (median= 75%)?

Most influential inputs tightly constrained



Possible optimizations (not used here)

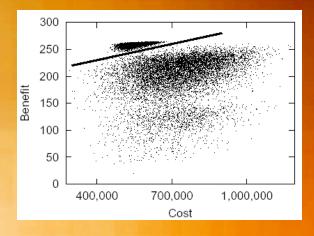
- STAR, an example of a general process:
 - Stochastic sampling
 - Sort settings by "value"
 - Rule generation experiments
 - favoring highly "value"-ed settings
 - See also, elite sampling in the cross-entropy method
- If SA convergence too slow
 - Try moving back select into the SA;
 - Constrain solution mutation to prefer highly "value"-ed settings

- BORE (best or rest)
 - n runs
 - Best= top 10% scores
 - Rest = remaining 90%
 - {a,b} = frequency of discretized range in {best, rest /
 - Sort settings by -1 * $(a/n)^2 / (a/n + b/n)$
- me wh
- Other valuable tricks:
 - Incremental discretization: Gama&Pinto's PID + Fayyad&Irani
 - Limited discrepancy search: Harvey&Ginsberg
 - Treatment learning: Menzies&Yu

Related work

Abduction :

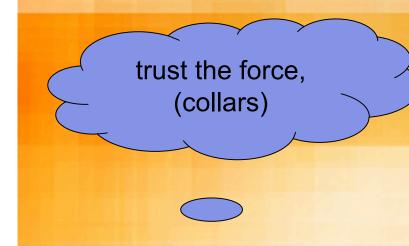
- World W = minimal set of assumptions (w.r.t. size) such that
 - *TUA => G*
 - Not(T U A => error)
- Framework for
 - validation,
 - diagnosis,
 - planning,
 - monitoring,
 - explanation,
 - tutoring,
 - test case generation,
 - prediction,...
- Theoretically slow (NP-hard) but this should be practical:
 - Abduction + stochastic sampling
 - Find collars
 - Learn constraints on collars



- Feather, DDP, treatment learning
 - Optimization of requirement models
- XEROC PARC, 1980s, qualitative representations (QR)
 - not overly-specific,
 - Quickly collected in a new domain.
 - Used for model diagnosis and repair
 - Can found creative solutions in larger space of possible qualitative behaviors,
 - than in the tighter space of precise quantitative behaviors

"Collar" variables set the other variables

- IEEE Computer, Jan 2007: "The strangest thing about software"
 - Narrows (Amarel 60s)
 - Minimal environments (DeKleer '85)
 - Master variables (Crawford & Baker '94)
 - Feature subset selection (Kohavi '97)
 - Back doors (Williams 03)
 - Etc
- Simpler reasoning, under uncertainty
- ASE 2000, ASE 2002
 - Rule generation & collars
- ASE 2007
 - Simulated annealing & collars
- ASE 2008
 - QFDs & collars
 - Genetic algorithms & collars





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